I Code U

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- **General:**
  - This is a coding contest based on algorithms, data structures, and problem-solving.
  - The contest will be held on **Hackerrank**
  - Link for Contest**: https://www.hackerrank.com/i-code-u**
- **Prizes:**
  - Prize Pool - **35,000 INR.**
    - 1st Prize - **20,000 INR**
    - 2nd Prize - **10,000 INR**
    - 3rd Prize - **5,000 INR**
- **Contest Details:**
  - Duration: **2.5 hours**
  - Start time: **28th Feb 2022, 21:00 Hrs IST**
  - End time: **28th Feb 2022, 23:30 Hrs IST**
- **Format:**
  - The contest is open to students across India.
  - It is an **individual** contest.
  - Participants will be ranked as per the number of problems solved
  - Ties will be broken by the total time for each user in ascending order of time.
  - Total time is the sum of the time consumed for each problem solved. The time consumed for a solved problem is the time elapsed from the beginning of the contest to the submission of the first accepted run plus 10 penalty minutes for every previously rejected run for that problem (Wrong answer, Time limit exceeded, Runtime Error). There is no time consumed for a problem that is not solved.
  - The problem statements will be available in English.

Prometeo '22
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- **Code Of Conduct**
  - If you encounter any issues during the ongoing contest, inform the organizers. We will help you get over it.
  - You should avoid sharing formulae, logic, or any other significant aspect of your code during a contest. If the plagiarism algorithm finds striking similarities between your code and someone else's, you may stand the risk of being disqualified.
  - You must take good care of your code. Protect it from getting leaked, getting shared, and getting copied by your foes, friends, or just a random peer. It is your responsibility to provide it with the safety it deserves.
  - Avoid using any online IDE's or code-sharing sites like Pastebin to share your code. In case you must, the responsibility of protecting your code lies solely with you. If you're using ideone, you can read about protecting your code on it here. We suggest you use your local IDE.
  - Taking help or using third-party code is not bad. Passing it off as your own is. If you are taking your code from some other source, it is expected that you give the due attribution/credits to the source in your code. It is mandatory. The third-party code should have been available publicly before the contest began, and not created during the contest. And if questioned, the proof of burden rests on you to prove this beyond a doubt.

All decisions taken by the organizing team will be deemed as final, and no more changes will be encouraged, thus holding the full authority to change any of the above rules as per circumstances.